

# Adrian Visnieski

## Software Engineer

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## SUMMARY

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Software Engineer with 5+ years of experience, incredibly passionate about all things software related. I have specialized in Front End throughout most of my career, but my heart lies within solving complex problems and I love to take on different aspects of software engineering. My free time is currently spent developing a commercial game for Steam, IOS and Android using Unity, C# and .NET.

## SKILLS AND TECHNOLOGIES

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**Languages:** JavaScript, TypeScript, C#, HTML, CSS, SQL.

**Frontend:** React, Redux, Next.js, Vue.js, Sass, LESS, Tailwind, Styled-Components

**Backend:** Node.js, Express.js, .NET, SQL, MongoDB

**DevOps & Tools:** AWS, Git, CI/CD, Docker, Vercel, Webpack, GraphQL, Jira Automation

**Testing:** Storybook, Jest, Cypress

**Other:** Data Structures and Algorithms, UI/UX, Accessibility (WCAG), Agile Methodologies, SCORM

## EXPERIENCE

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### Dun & Bradstreet | Software Engineer (Full-Time)

Jul 2024 - Sep 2024 Mass Layoff | Remote (USA)

- Worked primarily in developing and improving the TypeScript, React and Redux based frontend of [D&B Hoovers](#), a sales and marketing tool for business.
- Optimized our Webpack bundle size down from 28mb to 10.3mb, drastically improving user experience, Core Web Vitals metrics and reducing cloud related financial costs.
- Introduced analytical tools through Node.js that measured different aspects of our applications building process. Enabling further optimization in rebuild time from 70~ seconds down to 10~ seconds, massively improving developer experience and productivity across our entire development team.

### Estadão | Senior Frontend Engineer (Full-Time)

Sep 2022 - Sep 2023 | Remote (BR)

- Built and scaled an internal React component library for the [Estadão](#) news site CMS. Components were used to deliver content to over 150 thousand subscribers and 47 million viewers per month.
- Created CI/CD pipelines that reduced the number of bugs and recurring incident reports by over 20% in the following month.
- Developed a solution to dynamically generate AMP pages and optimize search results that reflected in an average of 30% increase in Core Web Vitals metrics.

### CI&T | Frontend Engineer (Full-Time)

May 2021 - Jan 2022 | Remote (US)

- Worked with Johnson & Johnson's international team to develop an open source bodiless content management solution that served their repository of over 300 customer facing sites. ([bodiless.js](#))
- Personally developed a structured data solution that tracked content changes and generated dynamic SEO Schemas.
- Developed the United Nations Children's Fund platform for career improvement ([1mio](#)), being personally responsible for developing and styling every frontend component of their application.

## **Simpleshow | Frontend Engineer (Contract)**

Nov 2020 - Sep 2022 | Remote (US)

- Built interactive web courses tailored to eLearning for multiple Fortune 500 clients.
- Developed gamified, customizable quizzes consisting of navigation menus, animated, draggable, and sortable components.
- Mastered an internal JavaScript framework to develop accessible, SCORM compliant, and 100% modern browser compatible eLearning courses.

## **TOTVS | Junior Frontend Engineer (Full-Time)**

Mar 2020 - Oct 2020 | Remote (BR)

- Built and maintained a CRM tool, introducing new features, managing task backlog. (TOTVS CRM)
- Created documentation to help onboard new developers to companies projects, facilitating the onboarding process and saving hundreds of hours on getting developers up to speed.

## **EDUCATION**

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### **Ironhack | Certificate: Full Stack Web Development (Full-Time)**

Aug 2019 - Oct 2019 | Miami, FL (US)

- Awarded the Facebook Digital Creators Fund scholarship.
- Completed an intensive 400+ hour MERN full stack development bootcamp.

## **LANGUAGES**

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**English** (Native), **Portuguese** (Native), **Spanish** (Advanced).